



## OVERSTABLE DISTANCE

**APE**

13	5
0	4

**SCBD**

Get primal! A disc for the knuckle draggers. Speed and stability to overpower wind.

**BOSS**

13	5
-1	3

**SCBGERPD**

Let the Boss work for you. Excellent control and range sidearm and backhand.

**XCALIBER**

12	5
0	4

**SCE**

Got ample power? Pull the XCaliber out for confidence in the wind. An xCcellent choice.

**FIRESTORM**

14	4
0	3

**S**

Light up your game with the Firestorm, our newest high speed driver.

**DOMINATOR**

13	5
-1	2

**CBG**

Be the master. A fast control driver to conquer the course.

**DESTROYER**

12	5
-1	3

**SCMBGEPPD**

Transform your game. Maximum distance on the line you choose. McBeast approved.

**SHRYKE**

13	6
-2	2

**SCCG**

A high-speed, max-glide driver that's perfect for pinning down tasty birdies.

**TEEDEVEL**

12	5
-1	2

**B**

Designed to attack the course with speed and utmost precision. You'll go wild over it.

**WRAITH**

11	5
-1	3

**SCMBGEPPD**

Grab hold of this versatile distance driver. The spirit of a champion and the drive to match.

**ORC**

10	4
-1	3

**SCGPD**

A skilled player can command the Orc to obey their bidding. Battle long holes with the Orc.

**STARFIRE**

10	4
0	3

**SCGPD**

Launch this disc if you want distance and placement. Low drives will flare at the finish.

**THUNDERBIRD**

9	5
0	2

**SCMGPD**

Thunderous applause. The Thunderbird is receiving it. Try one and you'll find out why.

**TEEBIRD3**

8	4
0	2

**SMG**

A faster TeeBird, because it's what people want. A little more stability for accuracy.

**TEEBIRD**

7	5
0	2

**SCMGEDD**

For players that demand accuracy and command placement. For ams and pros alike.

**BANSHEE**

7	3
0	3

**CD**

Make your opponents scream. She can handle power but fades... Like a Banshee.

**EAGLE**

7	4
-1	3

**SCD**

An All-American no excuses Fairway Driver. Live free and fly hard.

**TL**

7	5
0	1

**SC**

Tight Lines. The TL was designed for them. A perfect addition to any player's bag.

**CHEETAH**

6	4
-2	2

**D**

Want game? The Cheetah can catch it. A finesse driver with solid fade.

**COLOSSUS**

14	5
-2	3

**SCG**

A larger than life Speed 14 driver. A giant atop the flight charts.

**GROOVE**

13	6
-2	2

**C**

Maximum glide for long drives off the tee. Unique rim allows for lighter weights.

**KRAIT**

11	5
-1	2

**CBG**

Sidearm or backhand, shapes long range lines without flipping. A great power roller.

**BEAST**

10	5
-2	2

**SCBGPDD**

You can tame the Beast! A forgiving flyer provides max distance with generous glide.

**VIKING**

9	4
-1	2

**CD**

The Viking charges forward and doesn't stray far from its course. Victory is yours!

**TL3**

8	4
0	1

**SG**

A driver you can count on for threading the needle. Very neutral at high and low speed.

**LEOPARD3**

7	5
-2	1

**SCCGD**

The Leopard3 is designed to hit the spot. With quickness and target tracking glide.

**LEOPARD**

6	5
-2	1

**SCGEPD**

A silent but deadly force in the woods. The best beginner driver, but pros love 'em.

## FAIRWAY DRIVERS

**KATANA**

13	5
-3	3

**SCMBGEPPD**

Sharpen your game. Achieve more distance. Superior glide and turn for most players.

**TERN**

12	6
-3	2

**SCCGEP**

Like the name, this disc has natural turn, big glide, and is designed for long shot-shaping.

**ARCHON**

11	5
-2	2

**SCCGE**

This neutral driver has the finesse you need when the course throws curves at you.

**BEAST**

10	5
-2	2

**SCBGPDD**

You can tame the Beast! A forgiving flyer provides max distance with generous glide.

**VALKYRIE**

9	4
-2	2

**SCGEPDD**

Distance for new players. Skilled players can master tricky lines.

**DRAGON**

8	5
-2	2

**D**

Floats in water! A great beginner disc that is easy to throw far. Great grip. 150 grams.

**LEOPARD3**

7	5
-2	1

**SCCGD**

The Leopard3 is designed to hit the spot. With quickness and target tracking glide.

**LEOPARD**

6	5
-2	1

**SCGEPD**

A silent but deadly force in the woods. The best beginner driver, but pros love 'em.

**VULCAN**

13	5
-4	2

**SCBGP**

The logical choice for warp speed drives. Maximum roller for power throwers.

**WAHOO**

12	6
-2	2

**R**

A fast gliding driver for over water shots or just plain distance. Floats in water!

**MYSTERE**

11	6
-2	2

**CG**

The Mystere is the answer for perfect glide, turn and fade.

**MONARCH**

10	5
-4	1

**C**

Glide for beginners, turn for power throwers. The king of long range rollers.

**SIDEWINDER**

9	5
-3	1

**SCGD**

Great first driver and a phenomenal roller. Easy to throw far, useful for pros too.

**ARCHANGEL**

8	6
-4	1

**D**

Just learning? This is your savior. An excellent choice for high altitude drives.

## FLIGHT NUMBERS

**SPEED (upper left) 1 to 14**  
SPEED is the ability of a disc to cut through the air. Discs with higher numbers are faster, but require more power to achieve their true potential. Typically, a higher speed number means more upwind distance.

**TURN (lower left) -5 to +1**  
Also referred to as High Speed Turn. TURN is the tendency of a disc to turn right (for RHBH\* throwers) early in the flight. A disc rated +1 is most resistant to turn. A disc rated -5 will turn the easiest and is more suitable for newer players.

**GLIDE (upper right) 1 to 6**  
GLIDE measures the disc's ability to stay aloft at different speeds. Typically, more glide means more downwind distance. Newer players should look for discs with more glide. A disc rated 6 has the most glide.

**FADE (lower right) 0 to 5**  
All discs tail off in the same direction (left for RHBH\* shots), but some will "hook" harder than others. A disc rated 0 is the straightest finishing while a disc rated 5 will hook the most.  
\*Right Hand Back Hand throws

Designates that disc floats in water. No more tears.

THE CHOICE OF CHAMPIONS  
SINCE 1983

THE MOST COMPLETE  
SELECTION IN DISC GOLF



# THE MOST COMPLETE SELECTION IN DISC GOLF

## OVERSTABLE

## STABLE (STRAIGHTEST) MID-RANGE DISCS

## UNDERSTABLE

**CAIMAN**  

5.5	2
0	4

  
**C**  
 If you've got solid snap, the Caiman will whip around corners to attack the green.

**GATOR**  

5	2
0	4

  
**SMD**  
 Quick and powerful, the Gator will wrestle the wind.

**ROCX3**  

5	4
0	3.5

  
**SC**  
 Extra stable, extra reliable in all conditions. Power players will love the control.

**ROC**  

4	4
0	3

  
**SKDD**  
 A disc of mythical proportions. Legendary disc thrown by pros and mortals alike.

**SHARK3**  

5	4
0	2

  
**C**  
 Swims smoothly down the fairway. Fast and sleek like its namesake.

**ATLAS**  

5	4
0	1

  
**SCX**  
 Let the Atlas guide you there. Unique two-piece design results in straight consistent flights.

**SHARK**  

4	4
0	2

  
**SGD**  
 No target is safe from the Shark. Smooth flights with bite at the end.

**VROC**  

4	4
0	1

  
**SCMGD**  
 Versatile Roc with added glide and a gentle fade. The VRoc handles torque well.

**SKEETER**  

5	5
-1	1

  
**SGRD**  
 Bitten by the disc golf bug? The Skeeter will repel bogeys.

**MAKO3**  

5	5
0	0

  
**SCG**  
 Built for straight shots to the pin with extra sweet glide on the side.

**PANTHER**  

5	4
-2	1

  
**C**  
 A sleek hunter for wooded courses. Sneaky smooth for low, flat drives.

**WOMBAT3**  

5	6
-1	0

  
**SD**  
 One disc, more twos. Wombat3. A slimmer profile for a smooth release.

**COBRA**  

4	5
-2	2

  
**D**  
 Snake through the course. Smooth turn and fade for fabulous flights.

**STINGRAY**  

4	5
-3	1

  
**SD**  
 For graceful gliding flights. Just add power for more turn.

**MANTA**  

5	5
-2	1

  
**SCD**  
 Smooth sailing to the pin with this straight Mid-Range with a gentle turn.

**WOLF**  

4	3
-4	1

  
**D**  
 The Wolf is on the hunt for birdies and can help you capture a lower score.

## PUTTERS & APPROACH DISCS

**PIG**  

3	1
0	3

  
**R**  
 When the wind kicks up, throw the Pig and bring home the bacon.

**AVIARX3**  

3	2
0	3

  
**SD**  
 The Xtreme condition Aviar. Use it for windy days and risky greens.

**RHYNO**  

2	1
0	3

  
**SCGRD**  
 Charge ahead of the competition. Ready to take on any headwind.

**KC PRO AVIAR**  

2	3
0	2

  
**K**  
 Ken Climo's putter of choice. Stable and stiff. Good for windy approaches.

**JK PRO AVIAR-X**  

2	3
0	2

  
**R**  
 Five Time World Champion Juliana Korver's favorite putter. Soft and grippy.

**WHALE**  

2	3
0	1

  
**CXGD**  
 A putter you can whale on. Throw it short or long, Whale don't give a flip.

**HYDRA**  

3	3
0	2

  
**R**  
 Three heads are better than one. It floats, it putts and it approaches.

**AVIAR3**  

3	2
0	2

  
**SD**  
 Flat-topped and fierce like a Marine. Slammed flat for an ideal driving putter.

**DART**  

3	4
0	0

  
**SGCERD**  
 Zero in on the target. A straight flyer that will hit the mark.

**AVIAR P&A**  

2	3
0	1

  
**SGCXRDD**  
 Our most popular disc. The choice of champions for over 30 years.

**NOVA**  

2	3
0	0

  
**X**  
 A stellar putter for straight shots. Catches chains and doesn't skip.

**BIRDIE**  

1	2
0	0

  
**D**  
 When you drive close, you want a Birdie. Don't settle for par.

**COLT**  

3	4
-1	1

  
**SGGD**  
 The Colt is a straight shooter that performs well for sidearm throws and windy play.

**YETI PRO AVIAR**  

2	3
0	1

  
**R**  
 No more missing links. Stiff and grippy. Jay "Yeti" Reading's flatter Pro Aviar.

**POLECAT**  

1	3
0	0

  
**D**  
 Feel the line. Let it go and it flies straight to the pole.

**MIRAGE**  

3	4
-3	0

  
**SD**  
 Seeing is believing. An all around disc for new players and one disc rounds.

**CLASSIC AVIAR**  

2	3
0	0

  
**D**  
 The straightest flying Aviar. Period. Stiffer feel and minimal fade.

**WEDGE**  

3.5	3
-3	1

  
**SD**  
 Gain an edge with the Wedge. Open the door to lower scores.

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## PLASTICS

**S** STAR  
 (CHOICE OF PROS)  
 GRIP DURABILITY  
**G** GSTAR  
 (GRIPPY, FLEXIBLE)  
 GRIP DURABILITY  
**E** ECHOSTAR  
 (RECYCLED PLASTIC)

**C** CHAMPION  
 (EXTRA-DURABLE)  
**M** METALFLAKE  
 (SPARKLY & DURABLE)  
**G** GLOW CHAMPION  
 (GLOWS & DURABLE)  
**B** BLIZZARD  
 (LIGHTWEIGHT)  
 GRIP DURABILITY

**R** R-PRO  
 (GRIPPY, SOFT)  
 GRIP DURABILITY  
**X** XT  
 (GRIPPY, FIRM)  
 GRIP DURABILITY  
**K** KC PRO  
 (FIRM)  
 GRIP DURABILITY  
**P** PRO  
 (BEST GLIDE)  
 GRIP DURABILITY

**D** DX  
 (GREAT GRIP)  
**D** DX GLOW  
 (GLOWS AT NIGHT)  
 GRIP DURABILITY  
 DX FAMILY